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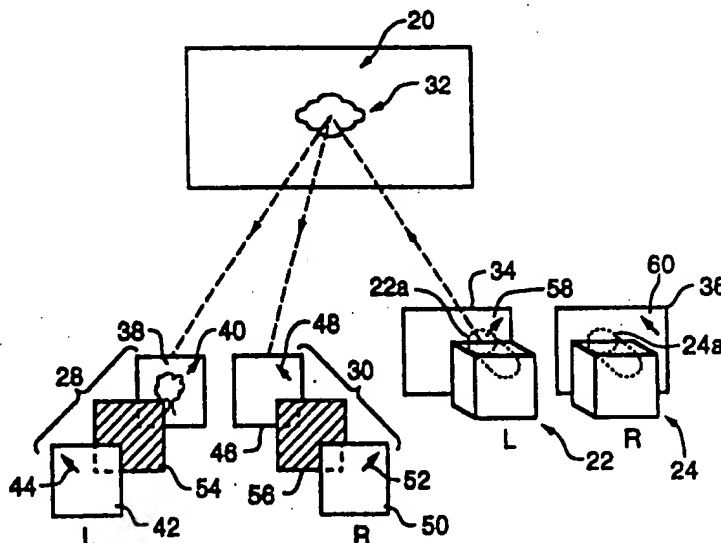
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## INTERNATIONAL APPLICATION PUBLISHED UNDER THE PATENT COOPERATION TREATY (PCT)

(51) International Patent Classification <sup>6</sup> : <b>G03B 35/16, 35/26</b>	<b>A1</b>	(11) International Publication Number: <b>WO 96/32665</b> (43) International Publication Date: <b>17 October 1996 (17.10.96)</b>
(21) International Application Number: <b>PCT/CA96/00221</b> (22) International Filing Date: <b>9 April 1996 (09.04.96)</b> (30) Priority Data: <b>2,146,811</b> <b>11 April 1995 (11.04.95)</b> <b>CA</b> (71) Applicant (for all designated States except US): <b>IMAX CORPORATION [CA/CA]; 38 Isabella Street, Toronto, Ontario M4Y 1N1 (CA).</b> (72) Inventors; and (75) Inventors/Applicants (for US only): <b>DEAN, David, M., M. [CA/CA]; 3965 Bronte Road, Oakville, Ontario L6J 4Z3 (CA). PANABAKER, Paul, D. [CA/CA]; 1140 Bridlewood Trail, Oakville, Ontario L6M 2S2 (CA). BALJET, Anton, L. [CA/CA]; 155 Mansfield Drive, Oakville, Ontario L6H 1K5 (CA).</b> (74) Agent: <b>BERESKIN &amp; PARR; 40th floor, 40 King Street West, Toronto, Ontario M5H 3Y2 (CA).</b>	(81) Designated States: <b>AU, CN, JP, KR, MX, US, European patent (AT, BE, CH, DE, DK, ES, FI, FR, GB, GR, IE, IT, LU, MC, NL, PT, SE).</b>  Published With international search report.	

(54) Title: METHOD AND APPARATUS FOR PRESENTING STEREOSCOPIC IMAGES



## (57) Abstract

Stereoscopic images are presented using so-called "alternate eye" projection while blocking the viewer's respective eyes alternately and in synchronism with the display of images so that the viewer's left eye sees only left eye images and the right eye sees only right eye images. Blocking is effected using electro-optic liquid crystal shutters each of which has a front linear polarizing filter with a defined axis of polarization. The respective shutters for the viewer's two eyes are oriented so that the said defined axes of polarization are at an angle with respect to one another. The projected images are linearly polarized so that the left eye images are polarized along an axis that is parallel to the defined axis of the electro-optic shutter for the viewer's left eye and the right eye images are polarized along an axis parallel to the defined axis of the electro-optic shutter for the viewer's right eye. The invention significantly reduces perceptible ghosting even where high contrast images are projected, such as dark figures against a white background.

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**Title: METHOD AND APPARATUS FOR PRESENTING  
STEREOSCOPIC IMAGES**

**FIELD OF THE INVENTION**

This invention relates to stereoscopic displays in general and  
5 more particularly to stereoscopic motion picture projection.

**BACKGROUND OF THE INVENTION**

Stereoscopic 3-D imaging requires the presentation of two  
slightly different sets of images to a viewer; one set corresponds to a left  
eye viewpoint and the other corresponds to a right eye viewpoint. When  
10 the sets of images are presented so that only the left eye of a viewer can see  
the left eye set of images and the right eye can only see the right eye set of  
images, the viewer will be able to perceive a 3-D image.

Several different methods of separating left and right eye  
images are known. In the anaglyph method, different colour filters are  
15 used. Typically, the left eye and right eye images are projected  
simultaneously but in different colours, say red and blue respectively, and  
the viewer wears a pair of glasses fitted with red and blue filters arranged  
to appropriately separate the images. A major disadvantage of this  
method is that the resulting 3-D images are deficient in colour  
20 information.

Another method of image separation involves the use of  
mutually extinguishing polarizing filters. The filters are placed in front of  
left and right eye projectors with their polarizing axes at 90 degrees to each  
other. Viewers wear eyeglasses with polarizing filters arranged in the  
25 same orientation as the filters on the projectors. The left and right eye  
images appear on the screen at the same time, but only the left eye  
polarized light is transmitted through the left eye lens of the eyeglasses  
and only the right eye polarized light is transmitted through the right eye  
lens. This method is inexpensive and allows full colour 3-D images.  
30 However, it has limitations in that a substantial amount of unwanted

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transmission can occur and can result in the formation of objectionable ghost images. For instance, the polarization characteristics of the light can be significantly altered by reflection from a screen, though metallic screen coatings will mitigate this effect. If linear polarizers (which are most effective) are used, ghost images will also increase as the viewer tilts his or her head to the left or right.

A third known method involves time multiplexing of left and right eye images. Left and right eye images are presented alternately so that there is only one eye image on the screen at any one moment in time. Viewers wear glasses which alternately block the view of one eye so that only the correct image will be seen by each eye. In other words when a left eye image is projected onto a screen the left eye lens of the glasses will be transparent and the right eye lens will be opaque. When the image on the screen changes to a right eye image, the left lens of the glasses becomes opaque and the right eye lens becomes transparent. The glasses typically have electro-optic liquid crystal shutters and are powered by batteries. This method largely overcomes the problems of unwanted transmission due to head tilt and does not require a special screen to maintain polarization.

The liquid crystal shutters that are used in time-multiplexing stereoscopic imaging are usually extinguishing shutters made of at least two linear polarizers on either side of a liquid crystal cell which contains a thin layer of liquid crystal material between two sheets of glass. The two polarizers are oriented with their axes generally orthogonal and the liquid crystal material acts as a variable polarizer influenced by an electric field. Such shutters block a significant proportion of the light when in an opaque state but they have limited transmission when they are in the transparent state, typically about 25-30% of incident light. Liquid crystal shutters have also been found to exhibit poor extinction when used to view high contrast scenes such as dark figures against a white background. Also, poor extinction is noticeable in the corner areas of "wide" screens such as those used by Imax Corporation.

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When assessing the quality of 3-D motion picture images two figures of merit are used, namely maximum transmission and extinction ratio. Maximum transmission is the percentage of light generated by the projectors which actually reaches the eyes of a viewer. The extinction ratio is defined as a ratio of the brightness of a correct or wanted image to the brightness of an incorrect or unwanted image that leaks through the system. In a 3-D motion picture projection system, the extinction ratio gives an indication of how much ghosting a viewer will perceive.

It is an object of the invention to provide an improved method of stereoscopic image separation in which ghosting is reduced or eliminated.

#### SUMMARY OF THE INVENTION

According to the invention there is provided a method of presenting stereoscopic images comprising the steps of:

alternately displaying corresponding left-eye and right-eye images in succession;

alternately and in synchronism with said alternate display of images, blocking the viewer's right eye when said left-eye images are displayed, and blocking the viewer's left eye when said right-eye images are displayed, using respective electro-optic liquid crystal shutters, each including a front linear polarizing filter having a first axis of polarization and a rear linear polarizing filter having a second axis of polarization at an angle with respect to said first axis;

wherein the respective liquid crystal shutters are oriented so that the said first axes of polarization of the respective front linear polarizing filters are at an angle with respect to one another;

and wherein said images are displayed by projecting the images onto a screen, and linearly polarizing the projected light so that the left-eye images are polarized along an axis that is parallel to said first axis of the electro-optic shutter for the viewer's left eye and the right-eye images are polarized along an axis parallel to the first axis of the electro-

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optic shutter for the viewer's right eye.

It should be noted that the term "parallel" is to be interpreted broadly in the preceding paragraph and in the claims. Thus, while exact parallelism may represent an ideal condition, acceptable results may be achieved with a deviation of a few degrees.

The invention seeks to improve the quality of presentation of stereoscopic images and reduce or eliminate "ghosting". By offsetting the axes of polarization of the front polarizers of the respective liquid crystal shutters of "alternate eye" 3-D glasses, and alternately displaying left and right eye images which are polarized to "match", so-called "cross talk" interference between the images (and resulting ghosting) is minimized. Practical limitations of currently available electro-optic shutters to mutually extinguish unwanted images inevitably results in some "leakage" of unwanted image information. The present invention seeks to eliminate that unwanted image by the use of matched polarizers as described previously. It has been found possible to dramatically improve the extinction ratio of the system while retaining high levels of maximum light transmission and acceptable background contrast.

It should be noted that the corresponding left and right eye images may overlap in time. This improves the level of maximum light transmission but at the expense of some ghosting. Thus, references herein to "alternate" display of images does not indicate that the images must be presented separately (as is the case with prior art time-multiplexing systems).

In a practical example of the invention as applied to a motion picture projection system, linear polarizer filters are placed in front of the projection lenses of a stereoscopic motion picture projector with the polarizing axes of the projector polarizers aligned so that they are parallel to the axes of the linear polarizers on the front of each liquid crystal eyeglass lens. For example, the left liquid crystal eyeglass shutter has a first linear polarizer oriented with the polarizing axis at 45° clockwise with respect to the vertical. The linear polarizer placed in front of the left eye

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lens of the stereoscopic motion picture projector has an identical orientation; at 45° clockwise from the vertical. Similarly, the right liquid crystal eyeglass shutter has a first linear polarizer oriented with the polarizing axis at 45° counterclockwise with respect to the vertical, and the linear polarizer placed in front of the right eye lens of the stereoscopic motion picture projector is oriented 45° counterclockwise from the vertical.

The above arrangement significantly reduces perceptible ghosting at the cost of a slight reduction in overall brightness. The loss of brightness is due to the extra linear polarizer in the optical path and is approximately 10%. Usually a loss of brightness of this magnitude is too large to contemplate, especially in a large format wide screen 3-D motion picture theatre where achieving bright pictures is typically difficult.

The invention also provides corresponding apparatus for presenting stereoscopic images, and eyeglasses for use in the invention.

### **BRIEF DESCRIPTION OF THE DRAWINGS**

The invention will be better understood with reference to the drawings which illustrate a particular preferred embodiment of the invention, as compared with the prior art.

In the drawings:

Fig. 1 is a schematic illustration of a prior art "alternate eye" 3-D motion picture projection system;

Fig. 2 is a view similar to Fig. 1 illustrating the method and apparatus of the invention; and,

Fig. 3 is a graph illustrating temporal multiplexing of the left eye and right eye images in accordance with the invention.

### **DESCRIPTION OF PREFERRED EMBODIMENTS**

Referring first to Fig. 1, a motion picture projection screen is indicated at 20 and a pair of motion picture projectors for projecting respective series of images onto screen 20 are diagrammatically



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represented at 22 and 24 respectively. Two projectors have been shown although it is of course to be understood that a single stereoscopic motion picture projector can be used. An example of such a projector is disclosed in United States Patent No. 4,966,454 (Toporkiewicz), the disclosure of which is incorporated herein by reference. In any event, as shown in Fig. 1, two projectors are used and alternately project respective "left eye" and "right eye" images onto screen 20 through respective projection lenses 22a and 24a.

A pair of "alternate eye" 3-D glasses such as would be worn by a viewer of the images projected onto screen 20 is represented at 26 and has respective left and right lenses 28 and 30 in the form of liquid crystal shutters. The shutters are triggered alternately in synchronism with the projection of images onto screen 20 so that the right lens 30 is opaque (and the viewer's right eye blocked) when left eye images appear on the screen and, conversely, the left eye lens is opaque and the viewer's left eye is blocked when right eye images appear on the screen. Shutters of the type are well-known in the art and are disclosed for example in United States Patent No. 4,424,529 (Roese, et al.), the disclosure of which is incorporated herein by reference. The lenses 28 and 30 will be described in more detail later in connection with Fig. 2. For present purposes, it is sufficient to note that, while shutters of this type are reasonably efficient at blocking light, some leakage of light can occur and can result in unacceptable ghosting, particularly when the glasses are used to view high contrast scenes such as dark figures against a white background. Also, poor extinction is noticeable in the corner areas of "wide" screens such as those used by Imax Corporation.

As seen in Fig. 1, a left eye image is being projected onto screen 20 from projector 22. The left lens 28 of the eyeglasses 26 is in its transmissive state while the right lens 30 is opaque. The image 32 on screen 20 is clearly visible through the left lens 28 of the eyeglasses. However, a ghost image 32a leaks through the opaque right lens 30 of the eyeglasses, providing an objectionable perception to the viewer. The

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converse situation of course arises when right eye images are projected and the left lens of the eyeglasses is opaque; i.e. objectionable "ghosts" of the right eye image leak through the opaque left lens 28.

Fig. 2 shows the same components as in Fig. 1, except that  
5 linear polarizing filters 34 and 36 have been placed in front of the respective projection lenses of projectors 22 and 24. Also in Fig. 2, the two lenses 28 and 30 of the eyeglasses 26 have been shown in more detail.

Referring to lens 26 by way of example, the lens includes a front polarizing filter 38 having an axis of polarization indicated at 40, and  
10 a rear polarizing filter 42 having an axis of polarization 44 at an angle (e.g. 90°) with respect to the axis 40 of the front polarizing filter. Similarly, lens 28 has a front polarizing filter 46 with an axis of polarization 48 and a rear polarizing filter 50 with an axis of polarization 52 at an angle to axis 48. Located between the two polarizers in each lens is a cell comprising a thin  
15 layer of liquid crystal material between two sheets of glass. The two cells are indicated at 54 and 56 respectively. As is well known in the art, the liquid crystal material acts as a variable polarizer influenced by an electric field. Thus, in the transmissive state, the liquid crystal material in effect  
20 "twists" the light as it travels between the front and rear polarizers, so that the light is transmitted through the lens. In the "off" state, this twisting effect does not occur and light is not transmitted since the axes of polarization of the two polarizers are not in line.

In accordance with the invention, the front linear polarizing filters 38 and 40 of the respective eyeglass lenses are deliberately arranged  
25 with their axes of polarization (40 and 48 respectively) at an angle with respect to one another, preferably 90° (orthogonal).

The two polarizing lenses 34 and 36 that are placed in front of the lenses of the respective projectors 22 and 24 are "matched" to the front polarizing filters 38 and 40 of the respective left and right lenses of the  
30 eyeglasses. In other words, the filter 34 that is front of the projector 22 (the left eye image projector) is arranged with its axis of polarization (denoted 58) parallel to the axis of polarization 40 of the front polarizer 38 of the left

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eyeglass lens 28. Similarly, the filter 36 that is placed in front of the right eye image projector 24 is arranged with its axis of polarization (60) parallel to the axis of polarization 48 of the front polarizer 46 of the right eye lens 30. At the instant shown in Fig. 2, a left eye image is being projected onto screen 20 and is polarized, say, 45° clockwise from the vertical as indicated by axis 58 of filter 34. In contrast with the situation in Fig. 1 in which this image light is not polarized, there can be no leakage through the right eye lens 30 of the eyeglasses 26. In the embodiment of Fig. 2, any of this left eye image light that strikes the right lens 30 will first encounter the front polarizer 46 which is orthogonally polarized (at 45° counterclockwise from the vertical) so that there will be no leakage of left eye image light into the right eye lens. The converse situation will of course obtain when right eye images are projected and the left eyeglass lens 28 is in the opaque state.

This arrangement significantly reduces perceptible ghosting at the cost of a slight reduction in overall brightness. The loss of brightness is due to the extra linear polarizer in the optical path as compared with the embodiment of Fig. 1 and will typically amount to about 10%. Usually, a loss of brightness of this magnitude is too large to contemplate, especially in a large format wide screen 3-D motion picture theatre where achieving bright pictures typically is difficult. However, it has been found in practice that this loss of brightness is acceptable and does not represent a practical obstacle.

For the sake of clarification, Fig. 3 illustrates the alternate projection of left and right eye images of the inventive method. Left and right eye images are alternately displayed and the glasses are oppositely triggered with the same temporal frequency. The left and right eye images are alternately displayed in a repeating on/off cycle in which the "on" and "off" portions of the cycle are of equal length (a "50/50" duty cycle), so that there are never left and right eye images on the screen at the same time (although this is not essential). When a left image is projected, the left lens of a pair of 3-D eyeglasses is transparent (time period T), whereas the right eye lens is opaque (time period O). Likewise, when a right eye image

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is projected the left lens is opaque.

Alternate projection of left and right eye images can be achieved, for example, by projecting the images from two separate filmstrips using two projectors that are synchronized with one another.

5 Alternatively, a single rolling loop projector capable of so-called "alternate image" projection from two separate filmstrips can be used. In either case, provision must be made for the images to be differently polarized.

The electro-optic shutters incorporated in the eyeglasses worn by the viewer must be activated in synchronism with projection of the  
10 images. This can be accomplished in a variety of ways, for example by suitable electrical circuitry for triggering the shutters in synchronization with the projector or projectors. United States Patent No. 5,002,387 (Baljet et al.) discloses a projection synchronization system in which infrared signals are used to synchronize prior art blocking shutters in a time  
15 multiplexing stereoscopic system. The disclosure of this patent is incorporated herein by reference.

The following discussion will further illustrate the advantages of the invention, as compared with the prior art:

Figures of merit for the inventive method can be calculated  
20 for comparison by including the effects of adding aligned polarizers to the projection lenses. The table below illustrates the advantages of the invention. The first column contains the three image quality figures of merit for the prior art method of 3-D motion picture projection using linear polarizers in front of the projection lenses and in eyeglasses worn by  
25 members of the audience. The second column contains the two figures of merit for the inventive 3-D method. The extinction ratio of the inventive shutters is increased dramatically (over 10,000%). The maximum transmission when using the inventive method is only marginally decreased. Overall the quality of a 3-D presentation is greatly improved  
30 when using the inventive method.

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Figure of Merit Table

	LC Shutter	Invention
Transmission	30%	$30 \times .9 = 27\%$
5 Extinction Ratio (on axis)	150:1	15,000:1
Extinction Ratio (off axis)	10:1	1,000:1

10 The invention addresses several limitations and disadvantages of prior art systems. It provides a 3-D image separation method that has a high extinction ratio especially in scenes of high contrast and is not susceptible to ghosting caused by head tilting.

15 The above description should not be construed as limiting the scope of the invention but as merely providing illustrations of some of the preferred embodiments of this invention. For example although polarizing filters are described, other optically extinguishing filters such as colour or wavelength band pass filters could be used.

**THE EMBODIMENTS OF THE INVENTION IN WHICH AN EXCLUSIVE  
PROPERTY OR PRIVILEGE IS CLAIMED ARE DEFINED AS FOLLOWS:**

1. A method of presenting stereoscopic images which comprises the steps of:

5 alternately displaying corresponding left-eye and right-eye images in succession;

alternately and in synchronism with said alternate display of images, blocking the viewer's right eye when said left-eye images are displayed, and blocking the viewer's left eye when said right-eye images  
10 are displayed, using respective electro-optic liquid crystal shutters, each including a front linear polarizing filter having a first axis of polarization and a rear linear polarizing filter having a second axis of polarization at an angle with respect to said first axis;

wherein the respective liquid crystal shutters are oriented so  
15 that the said first axes of polarization of the respective front linear polarizing filters are at an angle with respect to one another;

and wherein said images are displayed by projecting the images onto a screen, and linearly polarizing the projected light so that the left-eye images are polarized along an axis that is parallel to said first axis  
20 of the electro-optic shutter for the viewer's left eye and the right-eye images are polarized along an axis parallel to the first axis of the electro-optic shutter for the viewer's right eye.

2. A method as claimed in claim 1, wherein the respective liquid crystal shutters are oriented so that said first axes of polarization of  
25 the respective front linear polarizing filters are orthogonal with respect to one another, whereby the projected left eye and right eye images are also polarized along axes that are orthogonal to one another.

3. A method as claimed in claim 1, wherein said left eye and

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right eye images are projected through separate projection lenses, and are linearly polarized by providing respective polarizing filters in front of said lenses.

4. An apparatus for presenting stereoscopic images which  
5 comprises:

means for alternately displaying corresponding left eye and right eye images in succession;

means for alternately and in synchronism with said alternate display of images, blocking the viewer's right eye when said left eye images  
10 are displayed and blocking the viewer's left eye when said right eye images are displayed, said means comprising respective electro-optic liquid crystal shutters, each including a front linear polarizing filter having a first axis of polarization and a rear linear polarizing filter having a second axis of polarization at an angle with respect to said first axis, wherein the said  
15 liquid crystal shutters are oriented so that the said first axes of polarization of the respective front linear polarizing filters are at an angle with respect to one another;

and wherein said means for alternately displaying corresponding left eye and right eye images in succession comprises means  
20 for projecting the images onto a screen, and means for linearly polarizing the projected light so that the left eye images are polarized along an axis that parallel to said first axis of the electro-optic shutter for the viewer's left eye and the right eye images are polarized along an axis parallel to the first axis of the electro-optic shutter for the viewer's right eye.

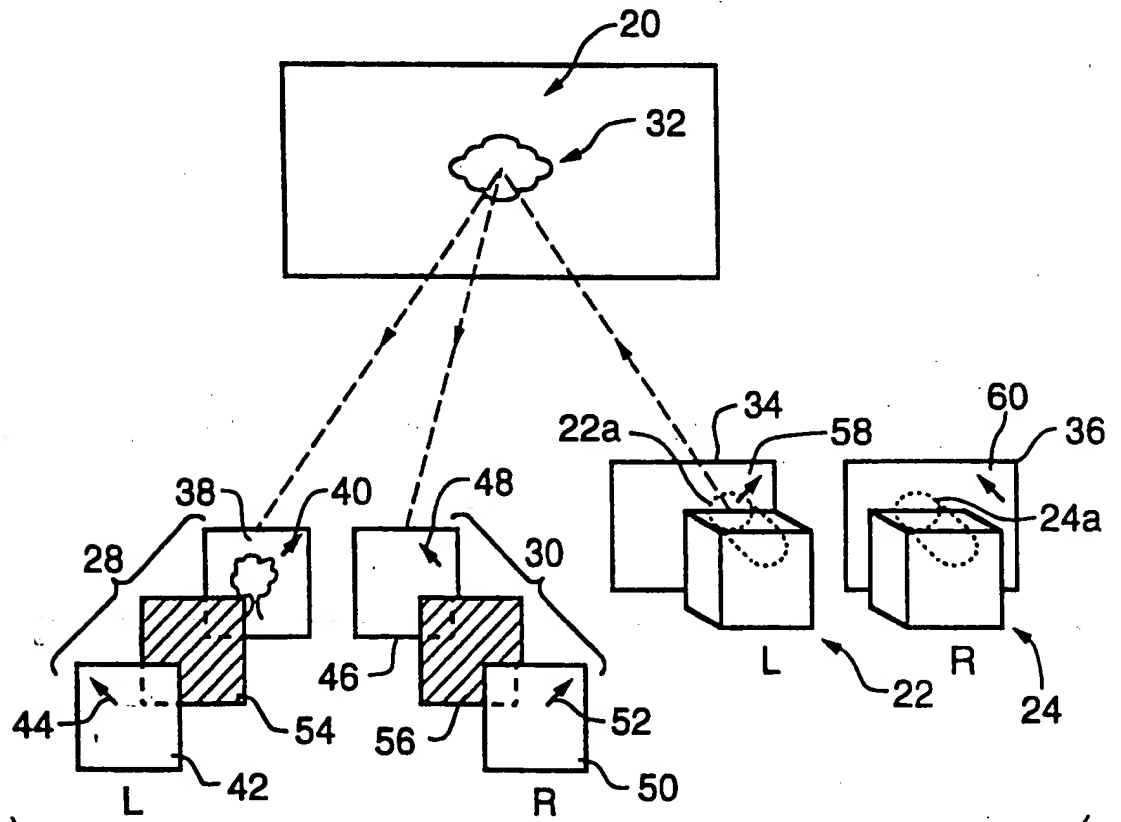
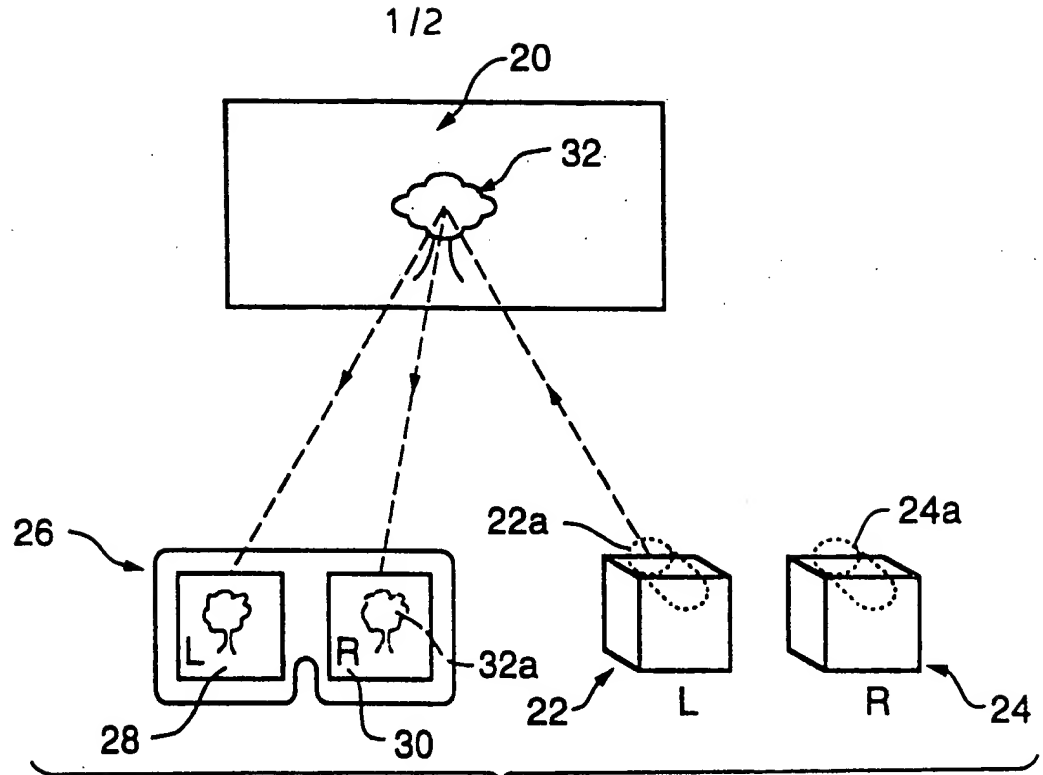
- 25 5. An apparatus as claimed in claim 4, wherein the respective liquid crystal shutters are oriented so that said first axes of polarization of the respective front linear polarizing filters are orthogonal with respect to one another, whereby the projected left eye and right eye images are also polarized along axes that are orthogonal to one another.

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6. An apparatus as claimed in claim 4, wherein said left eye and right eye images are projected through separate projection lenses, and are linearly polarized by providing respective polarizing filters in front of said lenses.

5 7. Eyeglasses for viewing stereoscopic images comprising corresponding left eye and right eye images displayed in succession, the eyeglasses having respective left eye and right eye lenses each comprising an electro-optic liquid crystal shutter including a front linear polarizing filter having a first axis for polarization and a rear linear polarizing filter  
10 having a second axis of polarization at an angle with respect to said first axis, wherein the respective liquid crystal shutters are oriented so that the first axes of polarization of the respective front linear polarizing filters are at an angle with respect to one another.





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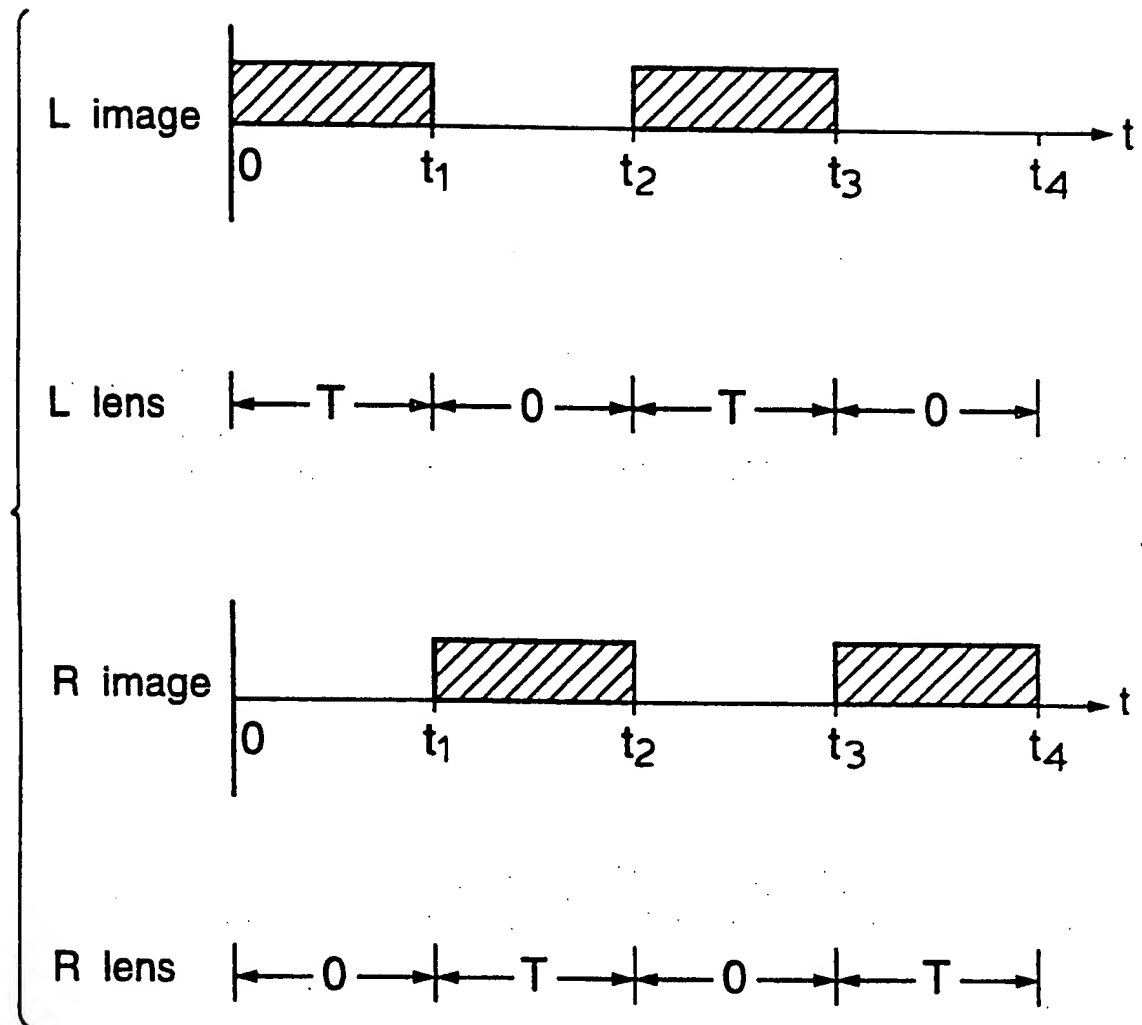


FIG.3

# INTERNATIONAL SEARCH REPORT

International Application No

PCT/CA 96/00221

A. CLASSIFICATION OF SUBJECT MATTER  
IPC 6 G03B35/16 G03B35/26

According to International Patent Classification (IPC) or to both national classification and IPC

## B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

IPC 6 G03B H04N

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

## C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	WO,A,94 14104 (IMAX CORPORATION) 23 June 1994 see page 7 - page 17; figures 1-4 ---	1,3,4,6
A	US,A,4 424 529 (J.A.ROSES) 3 January 1984 cited in the application see column 4 - column 14; figures 1,2 -----	1,2,4,7

☐ Further documents are listed in the continuation of box C.

☒ Patent family members are listed in annex.

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# INTERNATIONAL SEARCH REPORT

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International Application No

PC1/CA 96/00221

Patent document cited in search report	Publication date	Patent family member(s)	Publication date
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		AU-B- 5621194	04-07-94
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